

Patent No. 7,324,737  
Art Unit 2621

Docket No. PU030100  
Customer No. 24498

### AMENDMENTS TO THE SPECIFICATION

Please **replace** the paragraph at Column 4, lines 7-23 of the original patent specification with the following **rewritten** paragraph:

To better understand the manner in which content segment manipulation occurs, refer to FIG. 2, which depicts an illustrative content segment 100. As discussed previously, each content segment, such as segment 100 of FIG. 2, comprises one or more blocks, illustratively depicted as blocks 102<sub>1</sub>, 102<sub>2</sub>, 102<sub>3</sub> . . . 102<sub>m</sub> in FIG. 2. Each of blocks 102<sub>1</sub>-102<sub>m</sub> has an address 104 [that holds an address] specifying the storage location of the block, and a payload 106 that holds the portion of content segment stored in the block. An address pointer [104] 108 maintained by the control logic unit 14 of FIG. 1 serves to identify (i.e., "point to") the address of the block of the content segment 100 awaiting playback or recording. In practice, the address pointer 108 will typically take the form of a register location (not shown) in the control logic unit 14 of FIG. 1 that temporarily holds the address of such a block.

Please **replace** the paragraph at Column 4, lines 23-39 of the original patent specification with the following **rewritten** paragraph:

Actuation of the STOP button 20 and the REV button 18 causes the control logic unit to effectively displace the content segment to align the address pointer [104]-108 with the address of the first block (i.e., block 102.sub.1) of the content segment 100, thus cueing the segment at its beginning. By the same token, actuation of the STOP button 20 and the FWD button 22 causes the control logic unit to effectively displace the content segment to align the address pointer [104] 108 with the address of the last block (i.e., block 102<sub>m</sub>) of the content segment 100. In actuality, the control logic unit 14 of FIG. 1 effectively displaces content segment by causing the pick-up arm of the magnetic disc storage device to move across the magnetic platter so as to align the pick-up head with the track on which the first [of lack] block of the content segment is stored so as to align the address pointer [104] 108 with address of that block.

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Please **replace** the paragraph at Column 4, lines 40-59 of the original patent specification with the following **rewritten** paragraph:

The cueing operation achieved by actuating the STOP button 20 and one of the REV and FWD 18 and 22, respectively, occurs automatically. In [displace] advance of initiating a cueing operation, the control logic unit 14 will know the address of the starting and ending blocks of the content segment of interest from the look-up table 28. Prior to initiating a cueing operation, the operator will typically identify the content segment on interest, either by name or code word. Using the look-up table 28 of FIG. 1, the control logic unit 14 will determine the addresses of the starting and ending blocks of the segment. Upon detecting the actuation of the STOP button 20 and one of the REV and FWD buttons 18 and 22, the control logic unit 14 of FIG. 1 will then effectively displace the content segment in the manner described to appropriately align the address pointer 104 of FIG. 2 to effect cueing of the beginning or end of content segment automatically. Thus, the control logic 14 unit accomplishes cueing of the beginning and ending of the content segment without the need any for monitoring by the operator.

Please **replace** the paragraph at Column 5, lines 34-48 of the original patent specification with the following **rewritten** paragraph

#### Random Play List Access

In the Play List mode, pressing the STOP 20 causes the disk recorder/playback device 10 to automatically advance to a designated content segment in the Play List content segment and cue that content segment for playback or recording. [ This functionality the allows the disk recorder/playback device 10 to operate as a "shot box" to randomly access every content segment in the Play List. ]

In Play list mode, pressing PLAY button 24 causes the disk recorder/playback device 10 to automatically advance to a designated content segment in the Play List content segment and play the content segment. This functionality[the ]allows the disk

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recorder/playback device 10 to operate as a "shot box" to randomly access every content segment in the Play List.